

6A SIC BOYS DISTRICT GOLF



October 2nd, 2024



Hosted by: Banbury Golf Course- Eagle High School

Participating Teams: Boise, Borah, Caldwell, Capital, Centennial, Eagle, Kuna, Meridian, Mtn. View, Nampa, Owyhee, Ridgevue, Rocky Mtn., Timberline

Date: Wednesday, October 2nd, 2024

Start: Tee Times Starting at 9am (Tee Sheet will be provided)

Location: Banbury Golf Course- 2626 South Marypost Place / Eagle, ID / 83616

Entry Fee: \$32 per player/team: Includes tournament play, lunch and range balls. Please make checks payable to Banbury Golf Course and bring them with you to the tournament.

Scoring: Golf Genius/Scorecards

Scorers: Will make every effort to be provided by the host site. You may be asked to provide a volunteer if necessary

Tee Set Up: 74.2/74 Black

Practice Rounds: Contact Banbury a week in advance. (208) 939-3600

Rules Interpreter: Drew McDonald/Rob Harbottle

Schedule of Events:

- **Driving Range & Putting Green Opens: 7:30am**
- **Head Coaches Meeting: 7:30am**
- **Tee Time Start Begins: 9am**
- **Awards Ceremony: Immediately after all teams conclude their rounds and scores are posted**

Attire: Teams will need to dress appropriately for golf

Teams: Each team will be allowed 5 Varsity players. The lowest 4 scores will count for your team's score. Please indicate in your line-up sent to Coach Gossi the number of participants for your team.

Please be sure to email your line-up to Gossi.joseph@westada.org NO later than Friday, September 27 by 3:00 pm to ensure scorecards and team score sheets are accurate.

District Tournament Guidelines:

Individual Qualifiers – Boys and Girls Individuals may qualify for the state tournament according to the number of complete teams participating in the district tournament. Example: Four teams competing at district, the four lowest scoring individuals qualify for state. In addition, an individual may qualify by scoring at or below the state qualifying standard at the district qualifying tournament.

State Qualifying Standard: State qualifying standards are determined by averaging the previous three years' state tournament 5th place finishers and are listed as "strokes over course rating".

6A Boys 1.9: Tee Set Up- Black 74.2/74

Ties at District Tournaments

When a tie occurs at the end of regulation play between two or more teams for first, second, third or fourth place, the tie will be broken by a sudden-death playoff. The following procedures will be used:

- a. The teams that are tied will play one hole with five golfers and score the four lowest individual scores. The team with the lowest combined team score will be declared the winner.
- b. If the teams remain tied at the end of the first hole played during sudden-death play, the same procedure will be used for the remaining holes until the tie is broken.
- c. Medalists: When a tie occurs between two or more individuals for medalist honors, the tie will be broken by a sudden-death playoff as outlined above. When a tie occurs for the final qualifying position to the state tournament, both individuals will advance.

Honest Effort

A golfer who starts, but does not finish, the district tournament, may be counted in determining the number of qualifying teams and individuals provided the district manager determines that an honest effort was made and that the non-finish was due to circumstances beyond the golfer's control.

Rules

USGA Rules of Golf will govern all tournament play, with allowed local course rules and/or as modified by IHSAA rules and regulations. NOTE: All IHSAA golf matches, including district and state, will be played under USGA Rule 21-2, Maximum Score. The maximum score will be "10" on any hole.

Rules for District and State Golf

1. Practice

- a. Qualifiers are not permitted to play the course, any hole, or to practice putt on a course green the same day as the tournament.
- b. Practice between rounds is prohibited. Penalty for breach of rule is disqualification.
- c. During a round, a player shall not play a practice stroke either during the play of a hole or between the play of two holes except that, between the play of two holes, the player may practice putting or chipping

on or near any practice putting green or the teeing ground of the next hole to be played in the round, provided such practice stroke is not played from a hazard and does not unduly delay play.

d. Practice on or near the putting green of the hole last played is prohibited - penalty for breach of rule is two strokes. If a breach occurs between the play of two holes, the penalty will apply to the next hole.

e. A practice swing is not a practice stroke and may be taken at any location, provided the player does not breach the rules.

2. Caddies: Caddies are not permitted during district or state tournament play.

3. Carts: Carts are not permitted, except in case of special medical conditions. Permission to use a cart must be granted by the IHSAA or tournament manager.

4. Coaches:

a. Coaches may talk to players during events only between holes from green to tee box and/or between nines. They may advise players on course management, playing etiquette and offer technical advice and/or instruction. Only two coaches per team are allowed to coach during an event. Communication during the play of a hole is a breach of the rules and is a two-stroke penalty.

b. Coaches are not allowed to play the course during the hours the state tournament is in progress.

c. Coaches should make an effort to help all participants abide by the rules of golf and the rules set up for district and state play. It is unethical to try to win a championship by disqualification.

5. Gallery: The gallery must be a reasonable distance (at least 25 feet) from the competitors at all times. Penalty for continued breach of gallery distance rule is one stroke.

6. Aiding a Competitor: There shall be no aiding of any competitor, except to look for a lost ball or to provide relief items such as water, sunscreen, etc. Penalty for breach of rule is two strokes. 7. Sportsmanship: A player who violates the sportsmanship rules of golf will be assessed one penalty stroke for each unsportsmanlike act. Such acts include (but not limited to) profanity, throwing a club, damaging the course, etc.

8. Attire: All players must wear appropriate golf attire — slacks or shorts and a collared shirt. Denim jeans are not permitted.

9. Electronic Devices: Competitors are not permitted to wear headphones or use cell phones during tournament play. Penalty for breach of rule is two strokes.

10. Distance Measuring Devices: A player may obtain distance information by using a golf-designed device that measures distance only. If, during a stipulated round, a player uses a distance-measuring device to gauge or measure other conditions that might affect his/her play (e.g., gradient, windspeed, temperature, etc.), the player is in breach of USGA rules, for which the penalty is two strokes.

11. Illegal Substances: The use of alcohol, tobacco or drugs is prohibited. Penalty for breach of rule is immediate disqualification.

Supervision of Play

1. A Rules Official will supervise district and state tournaments.

2. Adult volunteers will monitor play and assist in keeping score, but will not make rules interpretations. These monitors will be assigned in the following manner: a. The tournament manager will assign one adult volunteer to follow each group. He/she should not be a coach or relative of any player in that group.

3. As each group finishes a hole, the assigned monitor will ask:

- a. Are there any concerns regarding this hole?
- b. Are you all in agreement on the scores of each player?

4. If there are concerns or reports of rules violations, the monitor will:

- a. Attempt to resolve concerns through group discussion, or
- b. Notify the Rules Official via cell phone of a possible rules violation.
- c. The Rules Official will attempt to resolve issue before the group plays the next hole.

5. After the 18th hole, the monitor will escort each group to the scoring area. Note: Coaches, spectators or other players will not be allowed in the scoring area.

6. The scoring area manager will have each group sit together and double-check their scorecards. He/she will then ask the group if anyone has questions or concerns about their round.

- a. If there are no concerns, players will sign and turn in their scorecards. Coaches may review their players' scorecards before the cards are signed.
- b. If there are concerns, players will be moved to a separate location until the issue can be resolved and the Games Committee will convene. - The golfer will state his/her concern in front of the entire group. If the concern is accusatory in nature, the committee will gather information and facts surrounding the issue by privately interviewing all players of the group. - Once the issue has been resolved, the coaches of each affected school will be notified of the Games Committee's decision, the players will sign their scorecards and will be released. Coaches may review their players' scorecards before the cards are signed. The games committee shall consist of the tournament Rules Official, an SIC representative and the host golf professional or assistant pro.

Scoring

1. Players in the foursome will be assigned as markers for another member of the foursome. Player 1 will score for 2, 2 will score for 3, 3 for 4, and 4 will score for 1. (Rule 6-6)

2. After each hole the marker should check the score with the competitor. The competitor is responsible for the correctness of the score recorded and shall check his/her score after each hole. Any concerns or possible violations must be reported to the adult monitor assigned to their foursome before proceeding to the next hole.

3. After the final hole, the group will be escorted to the scoring area as outlined under "Supervision of Play" and settle any doubtful points with the Rules Official or games committee, ensure that their marker has signed the card, and countersign the card him/herself. Penalty for breach of Rule 6-6b is disqualification.